Design One 22 238
Prerequisites: 239, 242. Must be completed prior to enrollment in this class. On the second class of the semester, bring a star report, grade report or official schedule with prerequisites highlighted.

Tues/Thurs. 8am–10.10am
room AC#s215, s201

Edwin Jager   office hours:  Tues/Thurs: 12.30pm–1.40pm
                                     Wed: 9.30–11.30
519AC
email is the best means to contact me: jager@uwosh.edu
If you must, call my office only: 424 7057

Design and Language
Study in this course will be focused in the language of graphic design. Exercises will concentrate upon training in the manipulation and arrangement of formal elements in graphic composition. Through projects, discussions, lectures and critiques, you will develop your ability to understand the nature of design problems, research, articulation and presentation. Areas of investigation include manipulation of form in two-dimensional space, visual hierarchies, layout techniques, computer applications, hand manipulation, semantics, gestalt principles, visualization and creative problem solving.

Over the course of the semester, you will gain facility in the language of design, so that you may effectively describe phenomena and procedures as you execute and evaluate your work. History plays an important role, with lectures in this course surveying design history and technology.

We will also explore letterforms as essential tools of communication. The role of typography may be transparent, focusing attention on the content in the words. It may supplement and clarify the reading, allowing the construction of additional messages to be carried through the form and the style. Projects address mechanics and proportion, as well as the relationship of text to image. You will work with type—learn its form and shape, history and classification.

Images will be an aspect of several projects completed in this class. You may not use stock-photo catalogues for your image sources. Look instead for imagery in books and magazines or acquire original imagery with cameras, drawing or the scanner.

Assignments
There will be four major assignments or Projects that you will complete this semester. You will also be expected to complete Workbook Assignments that contribute to your project grades.

1. Guitar Poster 25%
   Develop a black and white poster that advertises an upcoming recital by classical guitar students at the University of Wisconsin Oshkosh. Visual solutions will combine an abstracted representation of classical guitar with the relevant information to communicate the subject to the viewer.

2. Analogies/Movie Advertisements 25%
   In this class we will analyze visual information and observe its relationship to abstract form. Look closely at the relationship of formal elements to develop a series of advertisements for a movie. Explore shape relationships of the triangle, circle and square, to the visual organization of your work. Complementary color schemes will also be explored.

3. Type Broadside/Poster 25%
   Create two posters that illustrate a typeface, using both text and image.

4. Design History/Book 25%
   Based on lectures and reading throughout the semester, you will choose a design subject and write a short analytical paper. Produce a minimum ten page booklet using the paper as main content. Layout will provide visuals and reflect on the subject.
Criteria
Each assignment, upon completion, is evaluated relative to the goals expressed at the introduction of the project. Projects will be evaluated for Idea/Concept; Research/Preparation; Articulation/Technique; Presentation.

Questions that are important to ask:
- How does the solution relate to the assignment goals?
- Are all the elements appropriate?
- Does the work express understanding of the concepts learned in class?
- Does the final submission demonstrate progress in the development of the project from beginning to conclusion?
- Did you ask appropriate questions to clarify assignment intentions?
- Have you organized your thoughts and research, sketches, drawings, trials, proofs and comprehensives? Do all elements have corresponding research and notes?
- Did you effectively discuss your work and the work of others during critique?
- How far does the final project go to explore the possible solutions?
- How original is the concept?
- Does the work explore the possibilities of design and form?
- Have your abilities and experiences been tested? Does the conclusion demonstrate personal growth?

Deadlines
To succeed as a professional in the field, you must be able to organize your work and meet deadlines. Each assignment will be discussed in critique. Sketches, Layout Diagrams and Comprehensives will all be required for critique during the project period. Lack of preparation will affect the research/preparation portion of your grade.

Final projects must be formatted according to the guidelines and ready for presentation at the beginning of class. Projects which are not ready for critique in the first ten minutes of class, are reduced by one-half letter grade. Grade is further reduced by a a half-letter grade for each class period that the project is not submitted.

Assignments are still due on the announced date even if you are absent. You are responsible for getting your work to me on time.

Independent Work
You will have time to work on projects in class but to complete assignments, you will need to spend considerable time working outside of the class period. Graphic design requires significant creative development, technique and attention to detail. A great deal of your experience will be a result of practice and revision. The time you spend working will contribute significantly to your overall abilities in the discipline.

Workbooks
In addition to completed projects, you will maintain a project workbook, also called a journal or process book. This book is a record of your project research and includes assignments, lecture notes, drawings, reference material, notes, dialogue and intermediate stages. It is an important resource for your design practice where you work out assignment problems and present your ideas and interests to others. All designers keep a process book as a means to organize work and ideas and also to demonstrate abilities to clients. Keep your materials. You will want to return to your workbooks in the future!

I look at your workbooks carefully when I evaluate your projects. Your contribution to critiques and discussion, through completion of assignments, drawings and comprehensives is essential to the success of the class. I look for evidence of research, image sources and a rationale for the type you use.

Use a three ring binder for this workbook so that you may add research over the course of the semester. You must develop a system for organizing your information within the structure of the binder that allows it to be accessible to you and others who may wish to see your notes.

Please print your name, and the class title clearly along the spine in large block letters. Binders are submitted along with each assignment and will contribute to your assignment grade.
Final Grade Calculation and Attendance

Final grades are calculated according to the percentages outlined in this syllabus. Letter grades are converted to numerical grades according to the chart in the student handbook. Final grades are rounded down from .24 and less. They are rounded up from .25 and higher. For example, a grade of 3.17 is rounded down to 3 (B) but 3.29 is rounded up to 3.5 (AB).

You will work on your assignments in class and they will be a frequent focus of discussion. This class, instructor and fellow students are a valuable resource for you in your project development and you must take advantage of all of your opportunities. Assignments will be related to the lectures and discussions which take place over the course of the semester. It is important that you are present and punctual for classes. If you are not present, arrive late, or leave early, you are not participating and your assignments will reflect this lack of dedication and participation. It is very important that you arrive for class on time and work for the entire period.

You will be allowed two unexcused absences this semester.
Absences beyond this limit will result in your final grade being lowered by a half-letter grade for each class missed.
Excused absences must be verified with a Doctor's Note or notice from the Dean of Students.
Three late arrivals will count as one absence.

Lab Fee
Fifteen Dollars. Paid with course fees.

Color Printing Costs
Graphical communications is an expensive field. During this semester you will be required to print projects in colour. You will be responsible for all costs related to colour output and should budget accordingly.

Supplies
The following supplies will be useful for completing assignments.
- two-dimensional assignments must be mounted on black illustration board
- illustration board, double stick tape, heavy weight black construction paper
- spray mount glue may be substituted for tape but must be used in the spray booth only!
- x-acto knives and a good quality utility knife are a must, sharp blades
- drawing supplies, including paper, markers, pencils will be very useful
- Mac formatted zip disks are useful. Remember to back up files
- Art Lab computers are equipped with CD R/RW and DVD-R burners and are useful for transport and storage of files
- many students have been using alternative storage devices, such as Jump Drives, Firewire/USB Drives and ipods.
- a traditional or digital camera is a wise investment
  (a digital camera may be signed out from Graphic Communications on a limited basis)

Required Reading

Additional Computer Manuals
Macintosh Bible, Latest Edition Jeremy Judson

Suggested Reading
Typographic Design: Form and Communication, Rob Carter; Ben Day, Philip Meggs, Notes on Graphic Design and Visual Communication, Gregg Berryman; A History of Graphic Design, Philip Meggs, Pocket Pal—Graphic Arts Production Handbook, International Paper; Type and Image, Philip Meggs; Geometry of Design, Kimberly Elam; Typographic Workbook, Kate Clair

Magazines
At the Library—Eye: the international review of graphic design, Graphis, Communication Arts, Print
Also of Interest—Baseline: international typographic magazine, I.D.(International Design), How, Emigre

Unattended Personal Effects
The Department of Art is not responsible for any personal items, materials, tools or artwork left unattended in Department Facilities.
**Grade:**

**Idea/Concept** appropriateness of concept, originality, depth of exploration

**Research/Preparation** understanding of subject matter, workbook assignments, sketches, participation in critiques, exploration, additional information, research of solution elements, for example: typefaces, imagery, content, organization

**Articulation/Technique** revisions, formal qualities, technical aptitude, experimentation, execution, layout, clarity of information and idea

**Presentation** spelling, consistent type, details, color matching, trim and mounting, labels and cover, tidiness, follow assignment guidelines